Philip, Samuel, Brandon Mentor: Aaron Coplan

What is the Ultimate Prediction Engine?

- Prediction engine for the AUDL

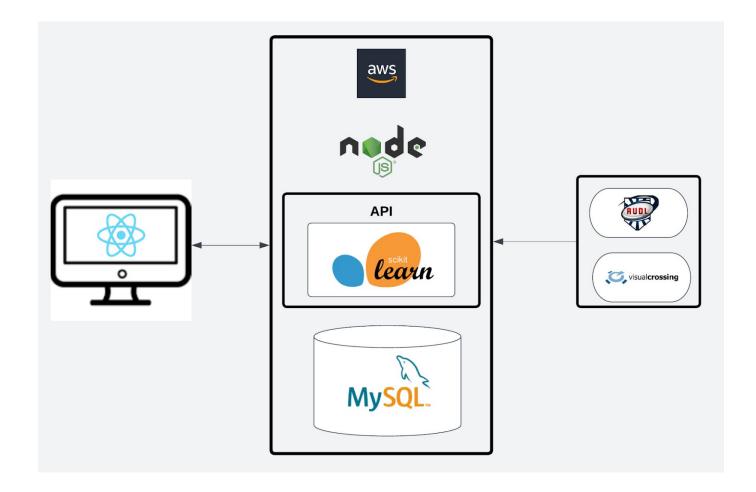
 Team and Player records
 Weather Factors
- Upcoming Games Predictions
- Fantasy Matchups
 - Existing Teams
 - Create Your own Teams



Problems & Motivation

- Weather Dependent Sport
- Lack of interactive platforms for the AUDL





System Overview



Team Statistics

- Wins
- Losses
- Completion Percentage

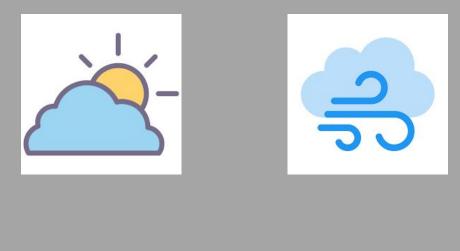
Player Statistics

- Goals
- Assists
- Completion Percentage



Weather Data Collection

- Visual Crossing Weather API
 - 4 weather conditions
 - 15-minute intervals
 - Game averages
- ML Integration







Behind the scenes

•Support Vector Machine (SVM) using Scikit-learn Python

- Gather and sort the game characteristics and weather
- Tell the SVM the previous history
- Ask it who will win

